SALE, LEASE, RENTAL OF DISTRICT-OWNED REAL PROPERTY

The district advisory committee on use or disposition of surplus school buildings or space shall consist of seven to 11 members representative of the following: (Education Code 17389)

- 1. The district's ethnic, age group and socioeconomic composition
- 2. The business community, such as store owners, managers or supervisors
- 3. Landowners or renters, with preference to representatives of neighborhood associations
- 4. Teachers
- 5. Administrators
- 6. Parents of students
- 7. Persons with expertise in environmental impact, legal contracts, building codes, land use planning, local zoning, and other local land use restrictions

This committee shall: (Education Code 17390)

- 1. Review projected school enrollment and other data to determine the amount of surplus space and real property
- 2. Establish and circulate throughout the attendance area a priority list for use of surplus space and real property that will be acceptable to the community
- 3. Hold hearings, with community input, on acceptable uses of space and real property, including the sale or lease of surplus real property for child care development purposes
- 4. Make a final determination of limits of tolerance of use of space and real property
- 5. Send the Board of Trustees its recommendations regarding uses of surplus space and real property

Sale, Lease or Rental for Child Care Purposes

Any surplus real property sold or leased to designated child care providers for child care and development purposes shall comply with legally specified outdoor activity space requirements for child care facilities. The provisions of Education Code 17458 shall apply to any such sale or lease.

SALE, LEASE, RENTAL OF DISTRICT-OWNED REAL PROPERTY (continued)

The use of district facilities or grounds for extended day care services shall be granted only in accordance with the provisions of Education Code 38134. (Education Code 8469.5)

(cf. 1330 - Use of School Facilities)

Regulation approved: August 14, 2001